Create a Civilization
Now that we know the characteristics of a civilization, it’s time to create our very own civilizations. Your group is going to create your own civilization from the ground up. Please use your history text, your notes, and www.historylink101.com/ancient_mesopotamia.htm as references to check the accuracy of your information.

Requirements

*Population*-How many people live in your civilization? Hint: between 500-10,000 would be a manageable number.

*Geography*-Pick a location to build your civilization. You can pick any place on Earth, but make sure that you can explain these two things about your location:
1. How will this location sustain crops and livestock?
2. How will this location be advantageous for defense against attacks?

*Map*-After you have chosen your territory for your civilization, then you need to map out your territory. You should draw an aerial map of your civilization that shows where the following things are:
1. market
2. temple
3. town square
4. villages (houses)
5. farmland (see stable food supply for specifics)
6. roads
7. government buildings (palace, court, capital)

*Name*-Come up with a name for your civilization.

*Flag*-Design a flag that your civilization could carry into battle. Your flag can be drawn on paper or you could chose to make it from cloth.

Characteristics of a civilization

*Stable food supply*-name at least 3 crops you are going to grow and at least 2 animals that you are going to raise.

*Specialization of labor*-describe at least 5 jobs that people would need to do in your civilization. Include the job title (scribe, farm hand, canal digger), job description (what will the person be expected to do in this job?) and salary (what will they receive for their work?)

*System of government*-you need to decide what type of government your civilization will be using. You have 4 choices:
1. Monarchy-government in which a royal family rules the nation (King-Queen)
2. Oligarchy-government in which a small group of “important” people rule a nation
3. **Democracy**—government in which people make important decisions for their own nation; this is usually done through representatives.

4. **Theocracy**—government in which a God or gods rule through people because the whole country shares the same religion; this is usually done through priests.

**After choosing a form of government answer these questions:**

1. Why did you choose this type of government?
2. How will the government run in a manner that helps the civilization?

**Social Levels/Classes**—Create a flowchart that illustrates the social classes of your civilization. You can divide it up by jobs, age, or any other way a society might be subdivided. You need at least 3 different tiers in your flow chart. Your flow chart will also explain why you put each group in their position.

**Develop a sophisticated culture:** Choose one option

- **Art**—Create a clay sculpture or another piece of artwork that shows something important about your civilization.
- **Music**—Write a song about your civilization. Include some of these topics in your song:
  - name of civilization
  - population
  - geography
  - names of some crops
  - names of some animals
  - type of government—important people
  - names of gods
- **Laws**—Come up with at least 10 laws that your society will have to follow. Make sure you include a punishment to match each law. Devise a plan to inform every person about the laws (tablets, statue).

**Grading How to earn these points**

___/1 point—Population Choose appropriate population (500-10,000)

___/5 points—Geography Label location name on your map and answer 2 questions

___/15 points—Map Label and draw aerial map of 7 items listed in requirements

___/10 points—Flag Find a creative name and flag for civilization

___/5 points—food supply List the 3 crops and 2 animals raised

___/5 points—government chose a type of government and answer the 2 questions

___/10 points—social class 5 points for naming each class and 5 for explaining group’s position

___/10 points—culture create a sculpture, write a song, make at least 10 laws

___/10 points—group work Each group will assign points to its members according to the work each member completed. The groups will write down what each member contributed to the group and they will then divide the allotted points (in a group of 4 it would be 40 points) If a group has problems in this area I will assist them in coming to a fair outcome.

___/10 points—presentation You will devise a plan on how you will present your civilization to the class. Each item will be shared for credit. These 10 points will be awarded for having a creative and well organized presentation.

___/81 points total